



## Tales of Bunjitsu Bunny

Written & illustrated by: John Himmelman

Introducing Isabel, aka Bunjitsu Bunny! She is the BEST bunjitsu artist in her school, and she can throw farther, kick higher, and hit harder than anyone else! But she never hurts another creature . . . unless she has to.

Lexile: 460 AR Level: 3.1

**Author Website:** <http://jch.homestead.com/home.html>

**Author interview and inspiration for Bunjitsu Bunny**

[http://fox61.com/2015/05/11/mommy-minute-killingworth-girl-inspires-authors-newest-character/#oid=R4YmwwdToyZUamj\\_KmJqddzXjpMO87Bz](http://fox61.com/2015/05/11/mommy-minute-killingworth-girl-inspires-authors-newest-character/#oid=R4YmwwdToyZUamj_KmJqddzXjpMO87Bz)

**Food:** Try making Sushi rice with this recipe from Kids Web Japan <http://web-japan.org/kidsweb/cook/sushi/sushi02.html>

**Eraser: sold on Amazon**



**Nonfiction Title:**

Wood, Alix. *Jujitsu*.

**Introduction:** Read aloud the first chapter *Introducing Isabel*. Play the video link to introduce the author, John Himmelman as well as the real-life Isabel and inspiration for this entertaining beginner chapter book.

**Story time Activities:**

- Read about traditional Japanese sports from Kids Web Japan. <http://web-japan.org/kidsweb/explore/sports/q1.html>
- Explore Japanese culture by reading and viewing stories from the “folk legends of Japan” online collection by Kids Web Japan. <http://web-japan.org/kidsweb/folk/>
- Learn about Japanese lifestyle, culture, and traditions from Kids Web Japan. <http://web-japan.org/kidsweb/explore/index.html>
- Japanese Arts and Crafts <http://thecraftyclassroom.com/crafts/japan-crafts-for-kids/>
- Reproduce the Bunjitsu Code and have students sign their name. Discuss each rule and have students describe and/or act out examples and non-examples.

**Discussion Questions:**

1. How did Bunjitsu Bunny get into the classroom when the door was locked?  
(P. 9)

2. How did Sherman the tortoise beat Bunjitsu Bunny in a race? (p. 27) Why do you think Bunjitsu Bunny stayed behind Sherman at first?

3. How did Bunjitsu Bunny respond to Jackrabbit's challenge? (p.33) Do you think she won or lost, why?

4. How did Bunjitsu Bunny take care of the monsters in her nightmare? (p. 75-76) Do you think this technique may work for you?

5. What is the Bunjitsu Code? (back of book) Give an example from the book showing how Bunjitsu Bunny follows the code.