



The Legend of Rock, Paper, Scissors

Written by: Drew Daywalt

Illustrated by: Adam Rex

Rock, Paper and Scissor have never lost a battle. They each go on a quest to find a worthy opponent. A humorous story of how the rock, paper, and scissors found each other and formed a battle game.

Lexile: 670

AR Level: 3.9

RC Level: 3.2

Author's website: <https://www.harpercollins.com/9780062438898/the-legend-of-rock-paper-scissors>

Author's twitter: <https://twitter.com/drewdaywalt>

Illustrator's website: <http://www.adamrex.com/>

Illustrator's twitter: <https://twitter.com/MrAdamRex>

Book Trailer/Author Interview: <https://www.youtube.com/watch?v=kjvc6fGF9II>

Other websites/links: <https://www.scholastic.com/teachers/articles/2017/author-q-a-drew-daywalt/>

Food: Trail Mix, Dinosaur-shaped Chicken Nuggets, Apricots, Rock candy

Nonfiction Companion Titles:

Baldwin, Wyatt. *The Rock Paper Scissors Handbook: a comprehensive guide to everything rock paper scissors.*

Jurchenko, Jed. *131 Boredom Busters and Creativity Builders For Kids.*

Introduction: (Suggestions for introducing the story....you can include a prop, information, question, etc.)

Ask students what is their favorite hand game to play? Select students who answer "rock, paper, scissors," have them come up and demonstrate the game to the other students. Inform them that today we will be reading about The Legend of Rock Paper Scissors by the author Drew Daywalt.

Story Time Activities:

From HarperCollins Publishers at:

http://enterprise.supadu.com/images/ckfinder/687/images/storytime/PPSG_LegendOf_Activity.pdf

There are several activities including discussing what legends are. Discuss how legends are stories that are told over time, and that legends may or may not be historical. Discuss that this legend is purely fictional. As a class, have the children make up a legend for how something came to be. (For example, “The Legend of the Traffic Light” or “The Legend of Macaroni and Cheese.”) Record their story on separate pages and have the children illustrate the pages.

IT’S ALIVE: In this story, objects come to life. Ask children to choose a different object to personify. What would their object say and do? Where would it go? Children can choose objects from their home, like those in this story, or they can choose something completely different, such as a truck or a shopping cart.

Graphing Fun using The Legend of Rock Paper Scissors:

<http://www.homeboundbuthopeful.com/2017/06/02/graphing-fun-legend-rock-paper-scissors/>

The Legend of Rock Paper Scissors presents a perfect opportunity to introduce geometry, graphing, and probability through this activity. Students can roll the pyramid die to determine who wins, and the students graph each roll, whichever item’s column is filled first is the winner.

Host a Rock Paper Scissors tournament:

http://enterprise.supadu.com/images/ckfinder/687/images/rock-paper-scissor/rps_tournament_bracket.pdf

Discussion Questions

1. What would you use in your home to battle rock, paper, and/or scissors, and which would win and why?
2. How can Rock Paper Scissors be helpful in solving disagreements?
3. List any words the students are not familiar with, such as: ancient, fury, monstrosity, adversaries, and bizarre and discuss what the meaning is for these words (go back in the story and read the word in context and see if the students can guess the meaning first).
4. What do you think rock will battle next after clothespin (you can ask this question after each battle, and have students make a prediction)?
5. Why do you think that the three great warriors were happy at the end?